| Assessment Evidence<br>Descriptor Strand | Level 2 GCSE   | Level 3 A'Level  | Level 3-4 (UALAB) Extended<br>Diploma and FAD  | UAL undergraduate   | QAA Benchmark Statement<br>Threshold Standards   |
|--|--|--|--|---|--|
| Research                                 | Develop ideas through investigations, demonstrating critical understanding of sources.                                   | Develop ideas through sustained and focused investigations informed by contextual and other sources, demonstrating analytical and critical understanding | Have a critical and contextual awareness of <i>different perspectives</i> and approaches within art, design or related subjects of study or work  **Research*, analyse and evaluate relevant information* and ideas in order to develop creative solutions** | Research; Systematic identification and investigation of a range of academic and cultural sources  Analysis; Examination and interpretation of resources  Subject Knowledge; Understanding and application of subject knowledge and underlying principles | The graduate's understanding is informed by research, practice and theory in their discipline(s), including:  the critical, contextual, historical, conceptual and ethical dimensions of the student's discipline in particular, and art and design in general the creative practitioner's relationship with audiences, clients, markets, users, consumers, participants, co-workers and co-creators within a professional environment  the implications and potential for their  discipline(s) presented by the key developments of current and emerging media and technologies, and of inter and  multi-disciplinary approaches to contemporary practice in art and design.  Information skills - students will have the ability to: source, navigate, select, retrieve, evaluate, manipulate and manage information from  a variety of sources  select and employ communication and information technologies. |
| Developing ideas                         | Refine work by exploring ideas, selecting and experimenting with appropriate media, materials, techniques and processes. | Explore and select appropriate resources, media, materials, techniques and processes, reviewing and refining ideas as work develops                      | Understand, adapt and safely use appropriate and practical methods and skills for creative production  Solve complex problems through the application of art, design or related practical, theoretical and technical understanding                           | Experimentation; Problem solving, risk taking, experimentation and <i>testing</i> of ideas and materials in the <i>realisation of concepts</i> Technical Competence; Skills to enable the execution of ideas appropriate to the medium                    | <ul> <li>generate ideas, concepts, proposals, solutions or arguments independently and/or collaboratively as self-initiated activity and/or in response to set briefs</li> <li>employ both convergent and divergent thinking in the processes of observation, investigation, speculative enquiry, visualisation and/or making</li> <li>select, experiment with and make appropriate use of materials, processes and environments develop ideas through to outcomes, for example images, artefacts, environments, products, systems and processes, or texts</li> </ul>  |
| Presentation                             | Present a personal and meaningful response that realises intentions and demonstrates understanding of visual language    | Present a personal and meaningful response that realises intentions and, where appropriate, makes connections between visual and other elements          | Effectively present themselves and their work to appropriate audiences.  | Communication & Presentation;<br>Clarity of purpose; skills in the<br>selected media; awareness and<br>adoption of appropriate<br>conventions; sensitivity to the needs<br>of diverse audiences   | <ul> <li>manage and make appropriate use of the<br/>interaction between intention, process,<br/>outcome, context, and the methods of<br/>dissemination</li> </ul>  |
| Evaluation                               | Record ideas, observations and insights relevant to intentions as work progresses.                                       | Record ideas, observations and insights relevant to intentions, <i>reflecting critically</i> on work and progress  | Critically <i>review</i> the <i>effectiveness</i> and <i>appropriateness</i> of methods, actions and results  Use <i>evaluative</i> and reflective skills in order to take <i>responsibility for own learning</i> , <i>development and decision making</i>   | Personal & Professional Development; Management of learning through reflection, planning, self direction, subject engagement and commitment   | Critical engagement:  analyse information and experiences, and formulate independent judgements  articulate reasoned arguments through reflection  review and evaluate  use the views of others in the development or enhancement of their work  identify personal strengths and needs and reflect on personal development  Personal qualities - students will have an enthusiasm for enquiry into their discipline and the motivation to sustain it.  |
| Meta-cognition & Self-management         | GCSE Subject Level Guidance for Art and Design- Assessment   | GCE Subject Level Guidance for Art and Design- Assessment  | Take <i>responsibility</i> for the research, <i>planning, time management</i> and actions to access <i>progression opportunities</i> UALAB Diploma in Art & Design - Foundation Studies- Pro-  | Collaborative and/or Independent Professional Working; Demonstration of suitable behaviour for working in a professional context alone, or with others in diverse teams  Eight UAL Marking Criteria.  | Self-management:  study independently, set goals, manage workloads and meet deadlines  anticipate and accommodate change, and work within contexts of ambiguity, uncertainty and unfamiliarity. be resourceful and entrepreneurial.  Subject Benchmark Statement describing subject standards for  |